SEAMUS 2015 Papers and Workshops

All paper sessions and workshops will be held in the Newman Multipurpose Room

Session #1 (Electroacoustic Music Mediation)

Sonic Ecosystems; Current Work and Integration with the 'Internet of Things'

Weblogmusic: Taking the Mediatized Stage

Bone Conduction Click Track Monitoring in Live Performance

Session #2 (Robots and Ensembles)

The Music of Dancing Cyborgs

Electroacoustic Techniques in Electromechanical Music: Musical Robots as "Real" Virtual Instruments

The Orchestra Of Things: a new approach to managing, controlling, and composing for laptop and mobile device ensembles

Session #3 (New Tools and Technologies)

Composing Mixed Music in Pure Data using the [notes] external for computer assisted notation.

Wireless sensing and data processing techniques with eMotion Tech

Maximally uniform sequences from stochastic processes

Session #4 (Workshops)

PWGL Workshop

Introduction of A General-Purpose Interactive Dance Methodology

Session #5 (New Approaches to Composition and Performance)

Creative Strategies for the Performance of Spatial Music

Turning the Tables: the Audience, the Engineer and the Acousmatic Violin

Generating and testing an interpretative approach to diffusing Varèse's material for acoustic instruments

Session #6 (Music Today)

Hearing Electronic Voices: Discourse and Meaning through Contrapuntal Multimedia

Panel Discussion: The Future of the Academic Electronic Music Studio in the Age of the Laptop

3/26 9:30 - 10:30

Michael Musick Jeff Morris Robin Cox

3/26 2:30 - 3:30

Chris Peck Steven Kemper Stephen Beck and Chris Branton

3/27 9:00 - 10:00

Jaime E. Oliver La Rosa Chet Udell Miller Puckette

3/27 2:30 - 4:30

Douglas Geers, Nicholas Nelson and Stephen Wierenga Kazuaki Shiota and Karen Wissel

3/28 9:30 - 10:30

Ricky Graham Rodolfo Vieira and Chris Mercer Jacob Sudol

3/28 2:30 - 3:30

Ryan Olivier Russell Pinkston